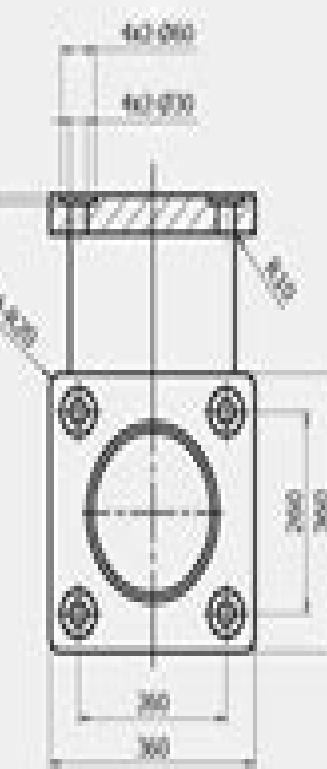
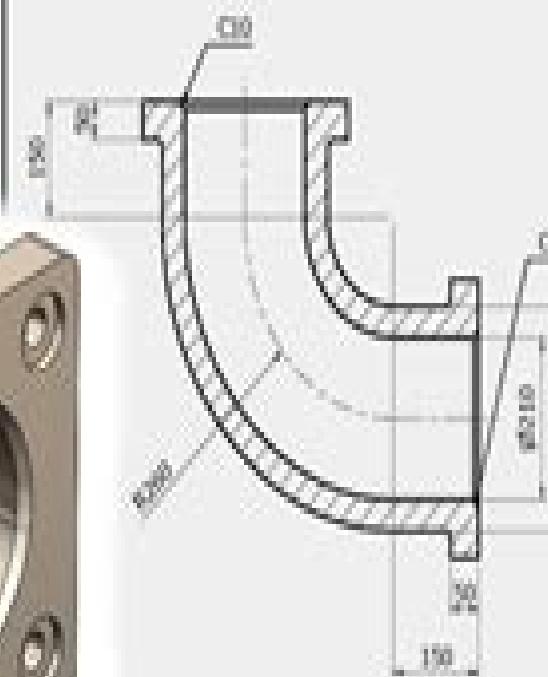
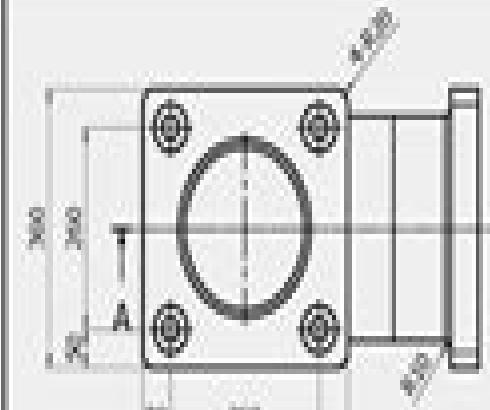
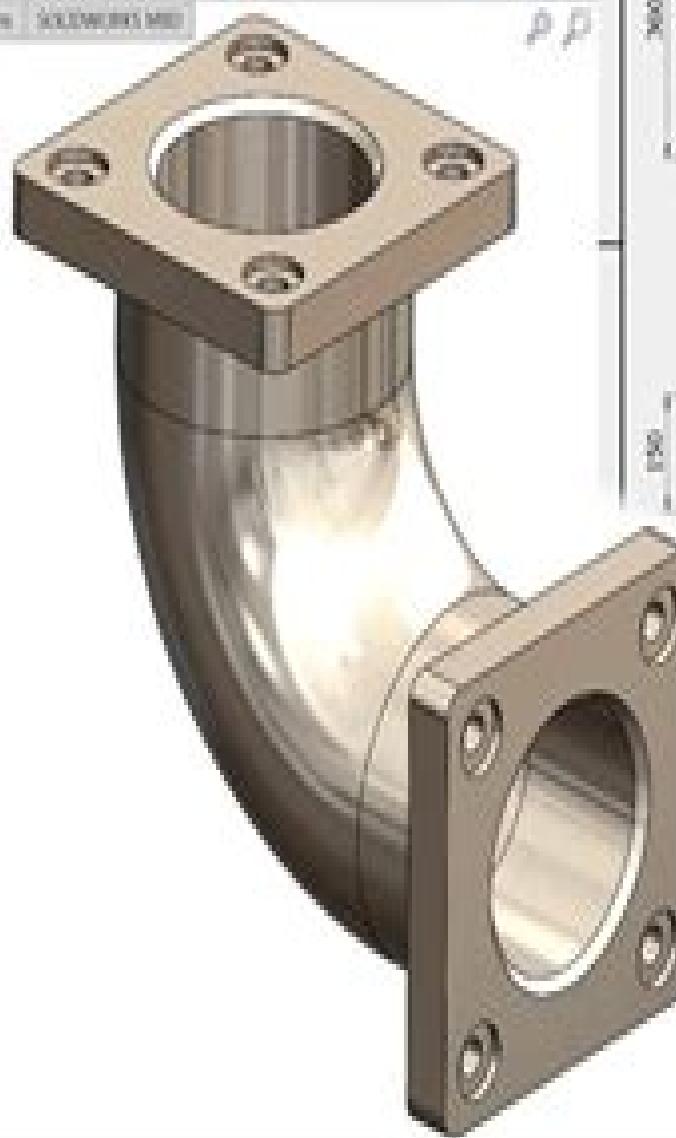




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SECTION A-1

[**Solidworks Tutorials Parts Guide**](#)

Tayseer Almattar

Solidworks Tutorials Parts Guide:

SolidWorks 2015 Reference Guide David Planchard,2014-11-02 The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2015 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2015 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model

SolidWorks 2011 Parts Bible Matt Lombard,2011-03-29 Like the SolidWorks Bible but want more on parts New version provides greater detail than ever SolidWorks fans have long sought more detail and information on SolidWorks topics and now you have it We took our popular SolidWorks Bible divided it into two books SolidWorks 2011 Parts Bible and SolidWorks 2011 Assemblies Bible and packed each new book with a host of items from your wish lists such as more extensive coverage of the basics additional tutorials and expanded coverage of topics largely ignored by other books This SolidWorks Parts Bible shows you how to do parts modeling and parts drawing using the latest version of the 3D solid modeling program SolidWorks Thoroughly describes best practices and beginning to advanced techniques using both video and text Expands coverage of topics that readers have asked for including Pack and Go search criteria and greater coverage of file management Written by well known and well respected SolidWorks guru Matt Lombard Can stand alone or also with the SolidWorks 2011 Assemblies Bible for a complete

SolidWorks reference set Keep both the SolidWorks 2011 Parts Bible and the SolidWorks 2011 Assemblies Bible on your desk and you'll have the best resource set out there on SolidWorks *Drawing and Detailing with SolidWorks 2010* David C. Planchard, Marie P. Planchard, 2010-04-06 Drawing and Detailing with SolidWorks 2010 is written to educate and assist students, designers, engineers, and professionals in the drawing and detailing tools of SolidWorks. Explore the learning process through a series of design situations, industry scenarios, projects, and objectives targeted towards the beginning to intermediate SolidWorks user. Work through numerous activities to create multiple view, multiple sheet, detailed drawings and assembly drawings. Develop Drawing templates, Sheet formats, and Custom Properties. Construct drawings that incorporate part configurations, assembly configurations, and design tables. Manipulate annotations in parts drawings, assemblies, Revision tables, Bills of Materials, and more. Apply your drawing and detailing knowledge to over thirty exercises. The exercises test your usage competency as well as explore additional topics with industry examples. Advanced exercises require the ability to create parts and assemblies. Drawing and Detailing with SolidWorks 2010 is not a reference book for all drafting and drawing techniques. The book provides examples to Start a SolidWorks 2009 session and to understand the following interfaces: Menu bar, toolbar, Menu bar menu, Drop down menus, Context toolbars, Consolidated drop down toolbars, System feedback icons, Confirmation Corner, Heads up View, toolbar, Document Properties, and more. Apply Document Properties to reflect the ASME Y14 Engineering Drawing and related Drawing Practices. Import an AutoCAD file as a Sheet format. Insert SolidWorks System Properties and Custom Properties. Create new SolidWorks Document tabs. Create multi sheet drawings from various part configurations and develop the following drawing views: Standard, Isometric, Auxiliary Section, Broken Section, Detail, Half Section, Cut away, Crop, Projected Back with a Bill of Materials and a Revision Table, and Revisions. Insert and edit Dimensions, Feature Control Frames, Datums, Geometric Tolerancing, Surface Finishes, and Weld Symbols using DimXpert and manual techniques. Create, apply, and save Blocks and Parametric Notes in a drawing. Project 7 provides a bonus section on the Certified SolidWorks Associate (CSWA) program with sample exam questions and initial and final SolidWorks models.

SolidWorks For Dummies Greg Jankowski, Richard Doyle, 2011-02-09 Whether it's your first venture into 3D technical drawing software or you're switching to SolidWorks from something else, you're probably excited about what this CAD program has to offer. Chances are you figure it's going to take awhile to get the hang of it before you can begin cranking out those perfectly precise 3D designs. SolidWorks For Dummies 2nd Edition can help you dramatically shorten that get acquainted period. SolidWorks For Dummies 2nd Edition will help you get up and running quickly on the leading 3D technical drawing software. You'll see how to set up SolidWorks to create the type of drawings your industry requires and how to take full advantage of its legendary 3D features. You'll discover how to work with virtual prototypes, understand the user interface, use templates and sketch assemble, and create drawings. Automate the drawing process, review drawings, and collaborate with other team members. Define and edit sketches, create dimensions and annotations, print or plot your drawings, leverage

existing designs Sample files on the bonus CD ROM show you how to apply the latest version of SolidWorks and accomplish specific tasks Even if you're brand new to CAD software SolidWorks For Dummies 2nd Edition will have you feeling like a pro in no time You'll find you've entered a whole new dimension Note CD ROM DVD and other supplementary materials are not included as part of eBook file *Engineering Design with SolidWorks 2001* Marie P. Planchard, David C. Planchard, 2002

SolidWorks 2001 Tutorial Marie P. Planchard, David C. Planchard, 2001 **A Commands Guide Tutorial for SolidWorks 2007** David C. Planchard, Marie P. Planchard, 2007 [Beginner's Guide to SOLIDWORKS 2022 - Level I](#)

Alejandro Reyes, 2022 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam as listed on the SOLIDWORKS website A dedicated chapter provides you with details about the exam as well as a practice test to help you prepare for the actual exam SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands Includes Video Instruction Each copy of this book includes access to video instruction In these videos the author provides a clear presentation of tutorials found in the book The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way Captioned versions of these videos are also available for customers who want or need video captions

SolidWorks 2018 - Step-By-Step Guide Cadfolks, 2018-07-27 This book starts with SolidWorks 2018 using step by step examples It begins with creating sketches and parts assembling them and then creating print ready drawings This book gives you an idea about how you can design and document various mechanical components and helps you to learn some advanced tools and techniques This book also follows some of the best practices in creating parts In addition to this there are some additional chapters covering sheet metal and surface design Each topic in this book has a brief introduction and a step by step example This will help you to learn Creo Parametric 4.0 quickly and easily Go through with the User Interface A step by step practice to create sketches and 3D models Teach you about advanced Part Modeling tools Learn the procedure to create Multiple body parts

Learn to modify components at each step Learn to create assemblies Learn Top down assembly design Learn to create 2D drawings *Beginner's Guide to SOLIDWORKS 2019 - Level I* Alejandro Reyes, 2018 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands *Learn SOLIDWORKS 2020* Tayseer Almattar, 2019-12-02 Explore a practical and example driven approach to understanding SOLIDWORKS 2020 and achieving CSWA and CSWP certification Key FeaturesGain comprehensive insights into the core aspects of mechanical part modelingGet up to speed with generating assembly designs with both standard and advanced matesFocus on design practices for both 2D as well as 3D modeling and prepare to achieve CSWP and CSWA certification Book Description SOLIDWORKS is the leading choice for 3D engineering and product design applications across industries such as aviation automobiles and consumer product design This book takes a practical approach to getting you up and running with SOLIDWORKS 2020 You'll start with the basics exploring the software interface and working with drawing files The book then guides you through topics such as sketching building complex 3D models generating dynamic and static assemblies and generating 2D engineering drawings to equip you for mechanical design projects You'll also do practical exercises to get hands on with creating sketches 3D part models assemblies and drawings To reinforce your understanding of SOLIDWORKS the book is supplemented by downloadable files that will help you follow up with the concepts and exercises found in the book By the end of this book you'll have gained the skills you need to create professional 3D mechanical models using SOLIDWORKS and you'll be able to prepare effectively for the Certified SOLIDWORKS Associate CSWA and Certified SOLIDWORKS Professional CSWP exams What you will learnUnderstand the fundamentals of SOLIDWORKS and parametric modelingCreate professional 2D sketches as bases for 3D models using simple and advanced modeling techniquesUse SOLIDWORKS drawing tools to generate standard engineering drawingsEvaluate mass properties and materials for

designing parts and assembliesUnderstand the objectives and the formats of the CSWA and CSWP examsDiscover expert tips and tricks to generate different part and assembly configurations for your mechanical designsWho this book is for This book is for aspiring engineers designers drafting technicians or anyone looking to get started with the latest version of SOLIDWORKS Anyone interested in becoming a Certified SOLIDWORKS Associate CSWA or Certified SOLIDWORKS

Professional CSWP will also find this book useful **Solidworks 2007 Tutorial with Multimedia CD** David C. Planchard,Marie P. Planchard,2007 SolidWorks 2007 Tutorial was written to assist students designers engineers and professionals The book provides an introduction to the user interface menus toolbars concepts and modeling techniques of SolidWorks to create parts assemblies and drawings Follow the step by step instructions and develop multiple assemblies that combine over 80 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables and configurations Review 2 hours of flash movie files that follow the steps in the book Desired outcomes and usage competencies are listed for each project Know your objective up front Follow the steps in Project 1 through Project 4 to achieve your design goals Work between multiple documents features commands and custom properties that represent how engineers and designers utilize SolidWorks in industry Table of Contents Introduction 1 Linkage Assembly 2 Front Support Assembly 3 Fundamentals of Drawing 4 Pneumatic Test Module Assembly Appendix Index *Beginner's Guide to SOLIDWORKS 2023 - Level I* Alejandro Reyes,2023-05-04 Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques Uses a task oriented approach to learning SOLIDWORKS Focuses on the processes to complete the modeling of a part instead of individual commands Includes access to extensive video instruction Covers commands found on the CSWA exam and includes a practice test This edition features expanded content covering the CSWA exam This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software s interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam as listed on the SOLIDWORKS website A dedicated chapter provides you with details about the exam as well as a practice test to help you prepare for the actual exam SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced

users to complete design tasks faster than before. Most commands covered in this book have advanced options which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction. Each copy of this book includes access to video instruction. In these videos the author provides a clear presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way. Captioned versions of these videos are also available for customers who want or need video captions.

SOLIDWORKS 2020 Reference Guide David Planchard, 2019-12. A comprehensive reference book for SOLIDWORKS 2020. Contains 260 plus standalone tutorials. Starts with a basic overview of SOLIDWORKS 2020 and its new features. Tutorials are written for each topic with new and intermediate users in mind. Includes access to each tutorial's initial and final state. Contains a chapter introducing you to 3D printing. The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020. SOLIDWORKS is an immense software package and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2020. This book covers the following:

System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, SOLIDWORKS Simulation, PhotoView 360, Pack and Go, 3D PDFs, Intelligent Modeling techniques, 3D printing terminology and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software. If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 260 models, their solutions and additional support materials. Learn by doing not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry patterns, copied components, design tables, configurations and more. The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2020. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model.

Product Design Modeling using CAD/CAE Kuang-Hua Chang, 2014-01-20. Product Design Modeling using CAD/CAE is the third part of a four part series.

It is the first book to integrate discussion of computer design tools throughout the design process Through this book you will Understand basic design principles and all digital design paradigms Understand computer aided design engineering and manufacturing CAD CAE CAM tools available for various design related tasks Understand how to put an integrated system together to conduct all digital design ADD Provides a comprehensive and thorough coverage of essential elements for product modeling using the virtual engineering paradigm Covers CAD CAE in product design including solid modeling mechanical assembly parameterization product data management and data exchange in CAD Case studies and tutorial examples at the end of each chapter provide hands on practice in implementing off the shelf computer design tools Provides two projects showing the use of Pro ENGINEER and SolidWorks to implement concepts discussed in the book

SolidWorks 2003 tutorial David C. Planchard,Marie P. Planchard,2003 [Beginner's Guide to SOLIDWORKS 2024 - Level I](#) Alejandro Reyes,2024-02 Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques Uses a task oriented approach to learning SOLIDWORKS Focuses on the processes to complete the modeling of a part instead of individual commands Includes access to extensive video instruction Covers commands found on the CSWA exam and includes a practice test This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software s interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam as listed on the SOLIDWORKS website A dedicated chapter provides you with details about the exam as well as a practice test to help you prepare for the actual exam SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands Includes Video Instruction Each copy of this book includes access to video instruction In these videos the author provides a clear presentation of tutorials found in the book The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way Captioned versions of these videos are also available for customers who want or need video captions

Drawing and Detailing with SolidWorks 2007 David C. Planchard,Marie P. Planchard,2007 Drawing and Detailing with

SolidWorks 2007 is written to educate and assist students designers engineers and professionals in the following areas A solid foundation using SolidWorks Drawing Options and SolidWorks Detailing Options Applying Engineering drawing standards and practices using SolidWorks tools Building multiple part and assembly configurations that interact with drawings Bill of Materials and Design Tables A comprehensive understanding of the differences between Drawing Templates and Sheet Formats Increase SolidWorks functionality to create view types with various configurations Combine a series of SolidWorks tools to solve a specific problem using Custom Properties and SolidWorks Properties The book utilizes a competency based approach on five projects Real world parts projects and tasks are addressed Commands are presented in a step by step progressive approach The learning process is explored through a series of design situations industry scenarios projects and objectives Table of Contents Introduction 1 Drawing Template and Sheet Format 2 Drawing View 3 Fundamentals of Detailing 4 Assembly Drawing 5 Applied Geometric Tolerancing and Other Symbols Appendix Index

[Learn SOLIDWORKS](#) Tayseer Almattar,2022-01-31 Get to grips with leading 3D engineering and product design application to design robust 3D models and achieve CSWA and CSWP certification with SOLIDWORKS Specialist Tayseer Almattar Key Features Gain comprehensive insights into the core aspects of 3D modeling s mechanical parts Learn how to generate assembly designs with both standard and advanced mates Discover design practices for both 2D as well as 3D modeling and prepare to achieve CSWP and CSWA certification Book DescriptionSOLIDWORKS is the leading choice for 3D engineering and product design applications across industries such as aviation automobile and consumer product design This book helps you to get up and running with SOLIDWORKS and understand each new concept and tool with the help of easy to follow exercises You ll begin with the basics exploring the software interface and finding out how to work with drawing files The book then guides you through topics such as sketching building complex 3D models generating dynamic and static assemblies and generating 2D engineering drawings to prepare you to take on any design project You ll also work with practical exercises to get hands on experience with creating sketches 3D part models assemblies and drawings To reinforce your understanding of SOLIDWORKS the book is supplemented by downloadable files that will help you to understand the concepts and exercises more easily Finally you ll also work on projects for 3D modeling objects inspired by everyday life By the end of this SOLIDWORKS book you ll have gained the skills you need to create professional 3D mechanical models using SOLIDWORKS and be able to prepare effectively for the Certified SOLIDWORKS Associate CSWA and Certified SOLIDWORKS Professional CSWP exams What you will learn Understand the fundamentals of SOLIDWORKS and parametric modeling Create professional 2D sketches as bases for 3D models using simple and advanced modeling techniques Use SOLIDWORKS drawing tools to generate standard engineering drawings Evaluate mass properties and materials for designing parts and assemblies Join different parts together to form static and dynamic assemblies Discover expert tips and tricks to generate different part and assembly configurations for your mechanical designs Who this book is for This book is

for aspiring engineers designers makers draftsmen and hobbyists looking to get started with SOLIDWORKS and explore the software Individuals who are interested in becoming Certified SOLIDWORKS Associates CSWAs or Certified SOLIDWORKS Professionals CSWPs will also find this book useful No specific background is needed to follow the concepts in the book as it starts from the basics of SOLIDWORKS However basic theoretical knowledge of 3D modeling will be helpful to get the most out of this book **SOLIDWORKS 2019 Reference Guide** David Planchard,2018-12-05 The SOLIDWORKS 2019 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2019 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2019 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2019 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2019 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

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