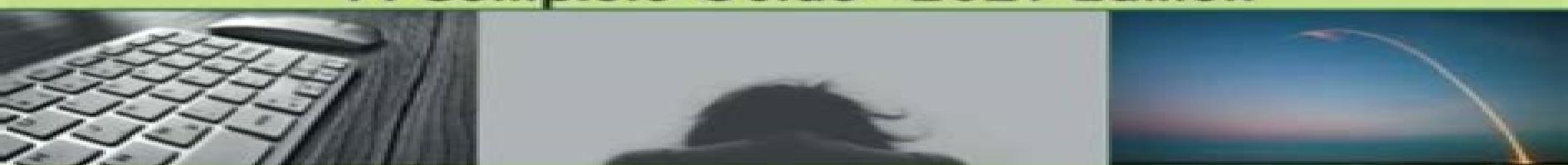


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Daniel Pierre Bovet,Marco Cesati

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The Electrical Engineering Handbook - Six Volume Set Richard C. Dorf,2018-12-14 In two editions spanning more than a decade The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering Our knowledge continues to grow and so does the Handbook For the third edition it has grown into a set of six books carefully focused on specialized areas or fields of study Each one represents a concise yet definitive collection of key

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Open Source for the Enterprise Dan Woods,Gautam Guliani,2005-07-27 This book provides something far more valuable than either the cheerleading or the fear mongering one hears about open source The authors are Dan Woods former CTO of TheStreet.com and a consultant and author of several books about IT and Gautam Guliani Director of Software Architecture at Kaplan Test Prep Admissions Each has used open source software for some 15 years at IT departments large and small They have collected the wisdom of a host of experts from IT departments open source communities and software companies Open Source for the Enterprise provides a top to bottom view not only of the technology but of the skills required to manage it and the organizational issues that must be addressed

The Internet Encyclopedia, Volume 2 (G - O)

Hossein Bidgoli,2004-04-27 The Internet Encyclopedia in a 3 volume reference work on the internet as a business tool IT platform and communications and commerce medium Computers, Software Engineering, and Digital Devices Richard C. Dorf,2018-10-03 In two editions spanning more than a decade The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering Our knowledge continues to grow and so does the Handbook For the third edition it has expanded into a set of six books carefully focused on a specialized area or field of study Each book represents a concise yet definitive collection of key concepts models and equations in its respective domain thoughtfully gathered for convenient access Computers Software Engineering and Digital Devices examines digital and logical devices displays testing software and computers presenting the fundamental concepts needed to ensure a thorough understanding of each field It treats the emerging fields of programmable logic hardware description languages and parallel computing in detail Each article includes defining terms references and sources of further information Encompassing the work of the world's foremost experts in their respective specialties Computers Software Engineering and Digital Devices features the latest developments the broadest scope of coverage and new material on secure electronic commerce and parallel computing

Dr. Dobb's Journal ,2005 **SELinux** Bill McCarty,2005 Offers a readable practical introduction and step by step procedural manual for the installation configuration and use of SELinux a kernel module and set of Linux programs developed by the National Security Agency to help protect computers running on Linux Original All users

MEMS, NANO and Smart Systems Li Yuan,2011-11-29 Selected peer reviewed papers from the 2011 7th International Conference on MEMS NANO and Smart Systems ICMENS 2011 November 4-6 2011 Kuala Lumpur Malaysia **ICTACS 2006** Bao T. Ho,2007 This volume brings together many contributions from leading research scientists engineers and practitioners in computer science Selected by program committee members the topics describe innovative research and new technologies in

the following areas of interest image processing computer vision and pattern recognition computational linguistics and natural language processing artificial intelligence machine learning and algorithms software engineering computer networks and security and bioinformatics *Understanding Operating Systems* Ida M. Flynn, Ann McIver McHoes, 2006 This fourth edition blends operating systems theory and practice in a well organized way Its innovative two part approach explores operating systems theory and development in the first section and discusses the four most widely used operating systems MS DOS Windows Linux and UNIX in the second Each chapter has been updated for currency and a brand new chapter on System Security has been added **Proceedings of the FREENIX Track**, 2003 Systems Performance Brendan Gregg, 2013-10-07 The Complete Guide to Optimizing Systems Performance Written by the winner of the 2013 LISA Award for Outstanding Achievement in System Administration Large scale enterprise cloud and virtualized computing systems have introduced serious performance challenges Now internationally renowned performance expert Brendan Gregg has brought together proven methodologies tools and metrics for analyzing and tuning even the most complex environments Systems Performance Enterprise and the Cloud focuses on Linux and Unix performance while illuminating performance issues that are relevant to all operating systems You'll gain deep insight into how systems work and perform and learn methodologies for analyzing and improving system and application performance Gregg presents examples from bare metal systems and virtualized cloud tenants running Linux based Ubuntu Fedora CentOS and the illumos based Joyent SmartOSTM and OmniTI OmniOS He systematically covers modern systems performance including the traditional analysis of CPUs memory disks and networks and new areas including cloud computing and dynamic tracing This book also helps you identify and fix the unknown unknowns of complex performance bottlenecks that emerge from elements and interactions you were not aware of The text concludes with a detailed case study showing how a real cloud customer issue was analyzed from start to finish Coverage includes Modern performance analysis and tuning terminology concepts models methods and techniques Dynamic tracing techniques and tools including examples of DTrace SystemTap and perf Kernel internals uncovering what the OS is doing Using system observability tools interfaces and frameworks Understanding and monitoring application performance Optimizing CPUs processors cores hardware threads caches interconnects and kernel scheduling Memory optimization virtual memory paging swapping memory architectures busses address spaces and allocators File system I/O including caching Storage devices controllers disk I/O workloads RAID and kernel I/O Network related performance issues protocols sockets interfaces and physical connections Performance implications of OS and hardware based virtualization and new issues encountered with cloud computing Benchmarking getting accurate results and avoiding common mistakes This guide is indispensable for anyone who operates enterprise or cloud environments system network database and web admins developers and other professionals For students and others new to optimization it also provides exercises reflecting Gregg's extensive instructional experience *Proceedings*, 2005 **Understanding the Linux Kernel** Daniel P. Bovet, Marco

Cesati,2005-11-17 In order to thoroughly understand what makes Linux tick and why it works so well on a wide variety of systems you need to delve deep into the heart of the kernel The kernel handles all interactions between the CPU and the external world and determines which programs will share processor time in what order It manages limited memory so well that hundreds of processes can share the system efficiently and expertly organizes data transfers so that the CPU isn't kept waiting any longer than necessary for the relatively slow disks The third edition of Understanding the Linux Kernel takes you on a guided tour of the most significant data structures algorithms and programming tricks used in the kernel Probing beyond superficial features the authors offer valuable insights to people who want to know how things really work inside their machine Important Intel specific features are discussed Relevant segments of code are dissected line by line But the book covers more than just the functioning of the code it explains the theoretical underpinnings of why Linux does things the way it does This edition of the book covers Version 2.6 which has seen significant changes to nearly every kernel subsystem particularly in the areas of memory management and block devices The book focuses on the following topics Memory management including file buffering process swapping and Direct memory Access DMA The Virtual Filesystem layer and the Second and Third Extended Filesystems Process creation and scheduling Signals interrupts and the essential interfaces to device drivers Timing Synchronization within the kernel Interprocess Communication IPC Program execution Understanding the Linux Kernel will acquaint you with all the inner workings of Linux but it's more than just an academic exercise You'll learn what conditions bring out Linux's best performance and you'll see how it meets the challenge of providing good system response during process scheduling file access and memory management in a wide variety of environments This book will help you make the most of your Linux system Forthcoming Books Rose Arny,2003 The Cumulative Book Index ,1999

Proceedings, the Irish Signals and Systems Conference 2004 Sakir Sezer,Sean McLoone,Dr. Uwe Krüger,2004 Over the past 12 years ISSC has been a major forum for engineers and young researchers in Ireland on communications control and DSP The conference has established itself as one of the premier conferences in Ireland addressing all aspects of signals and systems including design implementation algorithms modelling and performance This conference continued this tradition under the auspices of the IEE and for the first time the ISSC conference proceedings are published by the IEE and indexed by INSPEC **EEREU Annual Research Journal** Ruyan Guo,W. Kenneth Jenkins,2007-08

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